	Physical	Mental	Social	Spiritual
Nursery	Actor	Discoverer	Self-centred	Imitator
0-3	Grows fast	Needs familiar things	Plays alone (can be close	Forms his idea of God
Age of	Becomes tired easily	around him (teacher, room)	to others)	from parents
Discovery	Learns new physical	Speaks with a very limited	Upset by confusion	Loves learning about God
	skills	vocabulary	Needs love, under-	Thinks of God as a loving
	Likes to help	Has a short (3-6 min)	standing, security	friend
	Imitates (copies)	attention span	Changes emotions quickly	Copies what he sees
	others	Is curious (a good	anangee emeries quiently	others doing
	Likes rhyme and	imagination)		o mars do mg
	rhythm	Learns through using all 5		
	1 Hy Hill	senses		
Pre-primary	Player	Questioner	Self-centred	Believer
4-5	Has lots of energy	Asks "Why" and "How"	Acts self-centred	Believes easily
Age of	Uses large muscles to	questions	Starts playing with others	Thinks of God in a
Questioning	run, jump, etc.	Likes to make up rhymes	better	personal way
Far	Learns to use small	Has a good imagination	Likes to play house and	Can learn to pray,
	muscles better (colour,	Enjoys stories	other games	thanking God and asking
4 Th	paint, etc.)	Memorises well	Starts learning to share	for things
(H) 8.	Becomes tired easily	Thinks literally	and take turns	Understands sin and
	Wants to do things for	Has a longer (10 min)	Wants to please others	punishment
al Bevo	himself	attention span		Can believe in and receive
	Likes to talk			Christ
Primary	Energetic	Observer	Group Player	Discerner
6-8	Has lots of energy	Starts learning to read	Enjoys children his own	Discerns between right
Age of Activity	Enjoys being active	His world expands as he	age	and wrong
Activity	Runs and jumps instead	learns	Has a best friend	Trusts people
the state of the s	of walking	Wants to learn, learns	Likes animals	Likes action stories
Med 25 Com	Becomes tired of one	quickly	Likes to pretend	Can learn to pray and live
	position easily	Has a good imagination	Wants adults to like him	for Jesus
		Still thinks literally so he	Wants everyone to win	Understands punishment
		needs to see examples	games	Many receive Jesus as
			Likes pretending to be someone else	Saviour at this age
Junior	Enjoyer of Life	Investigator	Group-oriented	Worshiper
9-11	Is in the healthiest	Is inquisitive (eager to	Wants approval from his	Can understand lots of
Age of	stage of life	learn)	age group—to "belong"	doctrine
Energy	Wants to do new	Has an excellent memory	Enjoys competition	Asks questions about
(A)	things and go to new	Collect things	Is loyal	Christianity
	places	Enjoys jokes and tricks	Chooses heroes (role	If not already saved,
MAN AND AND AND AND AND AND AND AND AND A	Is active and	Wants to solve problems	models)	easily can
	enthusiastic	Is creative	Wants fairness	Can grow spiritually
	Likes hobbies		Compares himself to	strong
	Enjoys adventure,		others	Cares about people —can
	camp and outdoors			witness well
Young Teen	Changing	Critical Thinker	Companionship	Questioner
12-14	Grows fast and	Has a clever mind—needs a	Wants to feel accepted	Asks questions about
Age of	unevenly	challenge	Is highly influenced by his	Christianitywhy, where,
Change	Is awkward in	Has a sense of humour	friends; May value school	what, how
<b>~</b> ~	movements	Has extreme moods—	and friends more than	Is serious about wanting
الق 🖚 ا	Gets embarrassed	happy, sad, rebellious	family	to know more about God
6 3 N2			Chooses teacher or hero	Desperately needs
	easily	Over-responds emotionally	chooses reacher or hero	Desperarely needs
		Over-responds emotionally Daydreams	to imitate; Becomes	guidance
	easily	· · · · · · · · · · · · · · · · · · ·		
	easily Has spurts of energy	· · · · · · · · · · · · · · · · · · ·	to imitate; Becomes	guidance